

COMP 141

Strings



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Announcements

- Program 6 has been assigned
 - Due Sunday, April 5th by 11:55pm via Moodle
- Solutions to File Reading Lab, Problems 2-4 in box folder.

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Basic String Operations

- Many types of programs perform operations on strings
 - So far we've only really seen strings as input/output
- In Python, many tools for examining and manipulating strings
 - Strings are sequences, so many of the tools that work with sequences work with strings

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Strings are built from characters

The string "Computer" is represented internally like this:

"C" "o" "m" "p" "u" "t" "e" "r"

- Each piece of a string is called a **character**.
- A character is a special kind of string that is made up of exactly one letter, number, or symbol.

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Accessing Characters

Each character in a string is numbered by its position:

0	1	2	3	4	5	6	7
"C"	"o"	"m"	"p"	"u"	"t"	"e"	"r"

The numbers shown here above the characters are called *indices* (singular: index) or *positions*.

Figure 9-2 String indexes

```

'Roses are red'
 0 1 2 3 4 5 6 7 8 9 10 11 12
  | | | | | | | | | | | |
myString = "Roses are red"
ch = myString[6] #ch is now equal to 'a'

```

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Accessing Characters

0	1	2	3	4	5	6	7
"C"	"o"	"m"	"p"	"u"	"t"	"e"	"r"

- There is a separate variable for each character in the string, which is the string variable followed by [] with an integer in the middle.

```

my_string = "Computer"
print(my_string[0]) # prints C
print(my_string[7]) # prints r

```

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Accessing Characters

0	1	2	3	4	5	6	7
"C"	"o"	"m"	"p"	"u"	"t"	"e"	"r"

- These individual variables can be used just like regular variables, **except you cannot assign to them.**

```

my_string = "Computer"
my_string[0] = "B" # illegal!

```

String are *immutable* (unchangeable)
- Once they are created, they cannot be changed

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Accessing Characters

0	1	2	3	4	5	6	7
"C"	"o"	"m"	"p"	"u"	"t"	"e"	"r"

- You can print them, assign them to variables, pass them to functions, etc.

```

my_string = "Computer"
first = my_string[0]
third = my_string[2]
print(first, third, my_string[4])

```

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Another Example

```
name = input("What is your name?")
initial = name[0]
print("The first initial of your name
is", initial)
```

Sample Output:

```
What is your name? Catie
The first initial of your name is C
```

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0	1	2	3	4	5	6	7
"C"	"o"	"m"	"p"	"u"	"t"	"e"	"r"

```
def which_first(letter1, letter2):
    if letter1 < letter2:
        return letter1
    else:
        return letter2

def main():
    s = "Computer"
    earlier = which_first(s[6], s[3])
    print(earlier, "comes earlier in the alphabet.")
main()
```

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Getting the Length of a String

- **IndexError** exception will occur if:
 - You try to use an index that is out of range for the string
 - Likely to happen when loop iterates beyond the end of the string
- **len(string)** function can be used to obtain the length of a string
 - Useful to prevent loops from iterating beyond the end of a string

```
myString = "Hello World"
n = len(myString)
print(myString[n+1])    #This will cause an IndexError
print(myString[n])     #This will also cause an IndexError
```

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Getting the Length of a String

- Assume s is a string variable
- len (s) returns the length of s
- len("Computer") returns 8
- len("A B C") returns ??? 5
- len("") returns ??? 0
- len uses return, meaning if you want to capture the length, you should save the return value in a variable

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Loops over Strings

- Wanting to be able to access characters one at a time naturally leads to using a for loop to process strings

Suppose we have a string variable named `s`. (You don't know what actual characters are stored in `s`, though.)

- What is the first numerical position in `s`?
- What is the last numerical position in `s`?

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Loops over Strings

- Wanting to be able to access characters one at a time naturally leads to using a for loop to process strings

Suppose we have a string variable named `s`. (You don't know what actual characters are stored in `s`, though.)

- What is the first numerical position in `s`? `0`
- What is the last numerical position in `s`? `len(s)-1`

```
#Assume s is a string variable
for pos in range(?, ?):
    #do something with s[pos]
```

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Loops over Strings

- Wanting to be able to access characters one at a time naturally leads to using a for loop to process strings

Suppose we have a string variable named `s`. (You don't know what actual characters are stored in `s`, though.)

- What is the first numerical position in `s`? `0`
- What is the last numerical position in `s`? `len(s)-1`

```
#Assume s is a string variable
for pos in range(0, len(s)):
    #do something with s[pos]
```

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Example

```
s = "orange"
for pos in range(0, len(s)):
    print(s[pos])
```

0	1	2	3	4	5
"o"	"r"	"a"	"n"	"g"	"e"

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```

# This program counts the number of times
# the letter T (uppercase or lowercase)
# appears in a string.

def main():
    # Create a variable to use to hold the count.
    # The variable must start with 0.
    count = 0

    # Get a string from the user.
    my_string = input('Enter a sentence: ')

    # Count the Ts.
    for ind in range(0, len(my_string)):
        ch = my_string[ind]
        if ch == 'T' or ch == 't':
            count += 1

    # Print the result.
    print('The letter T appears', count, 'times.')

# Call the main function.
main()

```

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Practice

1. Write a loop to count the number of capital letter A's in a string.
 2. Write a loop to count capital or lowercase A's.
 3. Write a loop to print every other character in a string, starting with the first.
 4. Write a loop to print all the letters in a string in reverse order
- **Challenge:** Write a loop to print the letters of a string in forward order intermixed with backward order (alternating between forward/backward). e.g., for "abcde" you would print aebdccbdea

Solutions to 2-4 in Box folder: `stringPractice.py`

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String Testing Methods

Table 9-1 Some string testing methods

Method	Description
<code>isalnum()</code>	Returns true if the string contains only alphabetic letters or digits and is at least one character in length. Returns false otherwise.
<code>isalpha()</code>	Returns true if the string contains only alphabetic letters, and is at least one character in length. Returns false otherwise.
<code>isdigit()</code>	Returns true if the string contains only numeric digits and is at least one character in length. Returns false otherwise.
<code>islower()</code>	Returns true if all of the alphabetic letters in the string are lowercase, and the string contains at least one alphabetic letter. Returns false otherwise.
<code>isspace()</code>	Returns true if the string contains only whitespace characters, and is at least one character in length. Returns false otherwise. (Whitespace characters are spaces, newlines (\n), and tabs (\t).)
<code>isupper()</code>	Returns true if all of the alphabetic letters in the string are uppercase, and the string contains at least one alphabetic letter. Returns false otherwise.

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Example using `isupper()`

```

#This program counts the number of times
#that an uppercase letter appears in a string.

def main():
    #Create a variable to use to hold the count.
    count = 0

    #Get the string from the user.
    my_string = input("Enter a sentence: ")

    #Count the uppercase letters
    for ind in range(0, len(my_string)):
        #access each character by its index
        ch = my_string[ind]
        #test each character to see if it is uppercase
        if ch.isupper():
            count += 1

    #Print the result.
    print(count, "of the letters were uppercase.")

main()

```

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String Modification Methods

Table 9.2 String Modification Methods

Method	Description
<code>lower()</code>	Returns a copy of the string with all alphabetic letters converted to lowercase. Any character that is already lowercase, or is not an alphabetic letter, is unchanged.
<code>lstrip()</code>	Returns a copy of the string with all leading whitespace characters removed. Leading whitespace characters are spaces, newlines (<code>\n</code>), and tabs (<code>\t</code>) that appear at the beginning of the string.
<code>rstrip(char)</code>	The <code>char</code> argument is a string containing a character. Returns a copy of the string with all instances of <code>char</code> that appear at the beginning of the string removed.
<code>rstrip()</code>	Returns a copy of the string with all trailing whitespace characters removed. Trailing whitespace characters are spaces, newlines (<code>\n</code>), and tabs (<code>\t</code>) that appear at the end of the string.
<code>rstrip(char)</code>	The <code>char</code> argument is a string containing a character. The method returns a copy of the string with all instances of <code>char</code> that appear at the end of the string removed.
<code>strip()</code>	Returns a copy of the string with all leading and trailing whitespace characters removed.
<code>strip(char)</code>	Returns a copy of the string with all instances of <code>char</code> that appear at the beginning and the end of the string removed.
<code>upper()</code>	Returns a copy of the string with all alphabetic letters converted to uppercase. Any character that is already uppercase, or is not an alphabetic letter, is unchanged.

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Example using lower()

```
shape = input("Enter shape: Sphere or Cube ")
shape = shape.lower()
if shape == 'sphere' or shape == 'cube':
    validShape = True
else:
    validShape = False
```

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