

COMP 141

Strings III



1

1

Announcements

Reminders:

Program 6 - due Sunday (April 5th)

Midterm 2 – Wednesday, April 8th

- Practice Problems on Course Website

- Solutions to Practice Problems on Moodle

2

2

Accessing Characters Review

Strings are stored character by character.

Each character in a string is numbered by its position:

0	1	2	3	4	5	6	7
"C"	"o"	"m"	"p"	"u"	"t"	"e"	"r"

The numbers shown here above the characters are called *indices* (singular: index) or *positions*.

3

3

Negative Indices

Negative indexing can be used.

Particularly useful for getting characters near the end of a string.

0	1	2	3	4	5	6	7
-8	-7	-6	-5	-4	-3	-2	-1
"C"	"o"	"m"	"p"	"u"	"t"	"e"	"r"

`s[2]` is the same as `s[-6]` both refer to "m"

To find last letter in string use: `s[-1]`

4

4

String Indices

- Two ways to use square brackets
 - 1 number inside -> gives you 1 character of a string
 - `s[0]` gives you the first character in `s`
 - If `s = "Computer"`, `s[0]` gives you `'C'`
 - 2 numbers inside (separated by a colon) -> gives you a **substring** or string **slice**

5

String Slicing

- **Slice**: span of items taken from a sequence, known as **substring**
 - Slicing format: `string[start : end]`
 - Expression will return a string containing a copy of the characters from `start` up to, but not including, `end`
 - If `start` not specified, 0 is used for start index
 - If `end` not specified, `len(string)` is used for end index
 - Slicing expressions can include a step value and negative indexes relative to end of string

6

5

6

More String Methods

Table 9-3 Search and replace methods

Method	Description
<code>endswith(substring)</code>	The <code>substring</code> argument is a string. The method returns true if the string ends with <code>substring</code> .
<code>find(substring)</code>	The <code>substring</code> argument is a string. The method returns the lowest index in the string where <code>substring</code> is found. If <code>substring</code> is not found, the method returns <code>-1</code> .
<code>replace(old, new)</code>	The <code>old</code> and <code>new</code> arguments are both strings. The method returns a copy of the string with all instances of <code>old</code> replaced by <code>new</code> .
<code>startswith(substring)</code>	The <code>substring</code> argument is a string. The method returns true if the string starts with <code>substring</code> .

7

7

Using the `find` method

```
def main():
    filename = "First Last_assignment_file_lastname_firstname_pr66.py"
    print(renameFile(filename))

def renameFile(fileName):
    ind = fileName.find("file_")
    fileName = fileName[ind+5:]
    return fileName

main()
```

Output:

```
lastname_firstname_pr66.py
```

8

8

Testing, Searching, and Manipulating Strings

- You can use the `in` operator to determine whether one string is contained in another string
 - General format: `string1 in string2`
 - `string1` and `string2` can be string literals or variables referencing strings
- Similarly you can use the `not in` operator to determine whether one string is not contained in another string

9

In-Class Lab

Lab is on course website

Solutions to some of the problems are in the Box folder – `strings3lab.py`

10