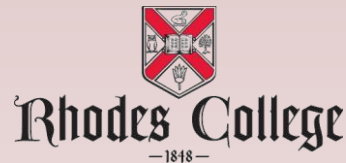


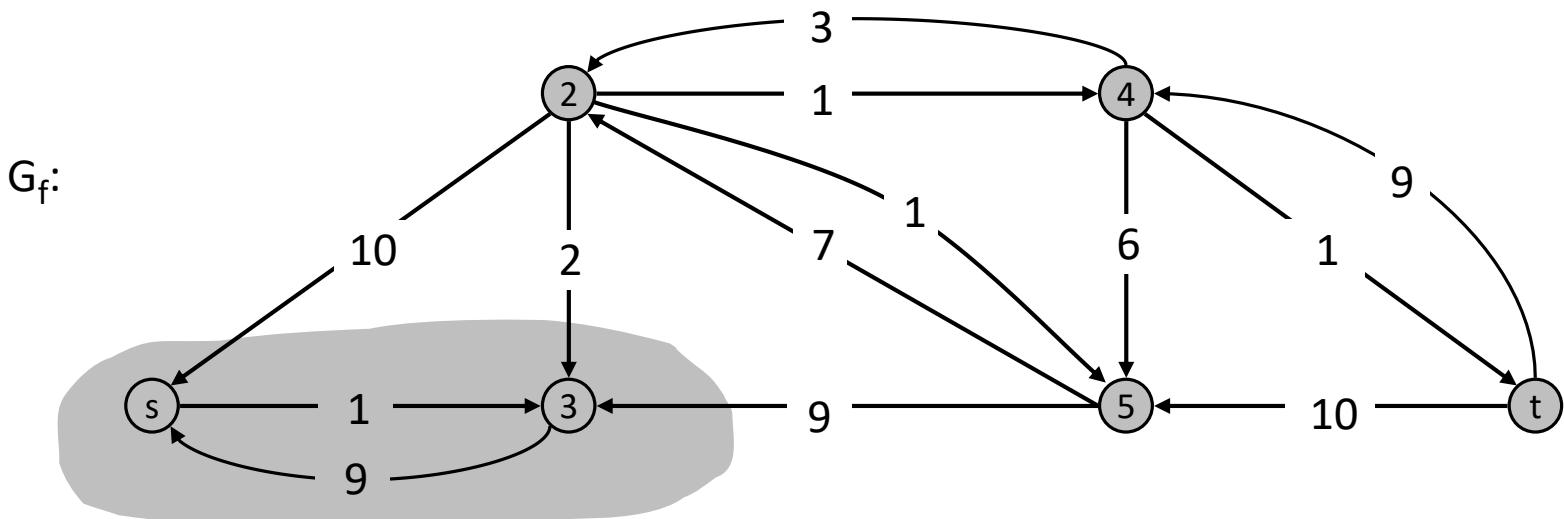
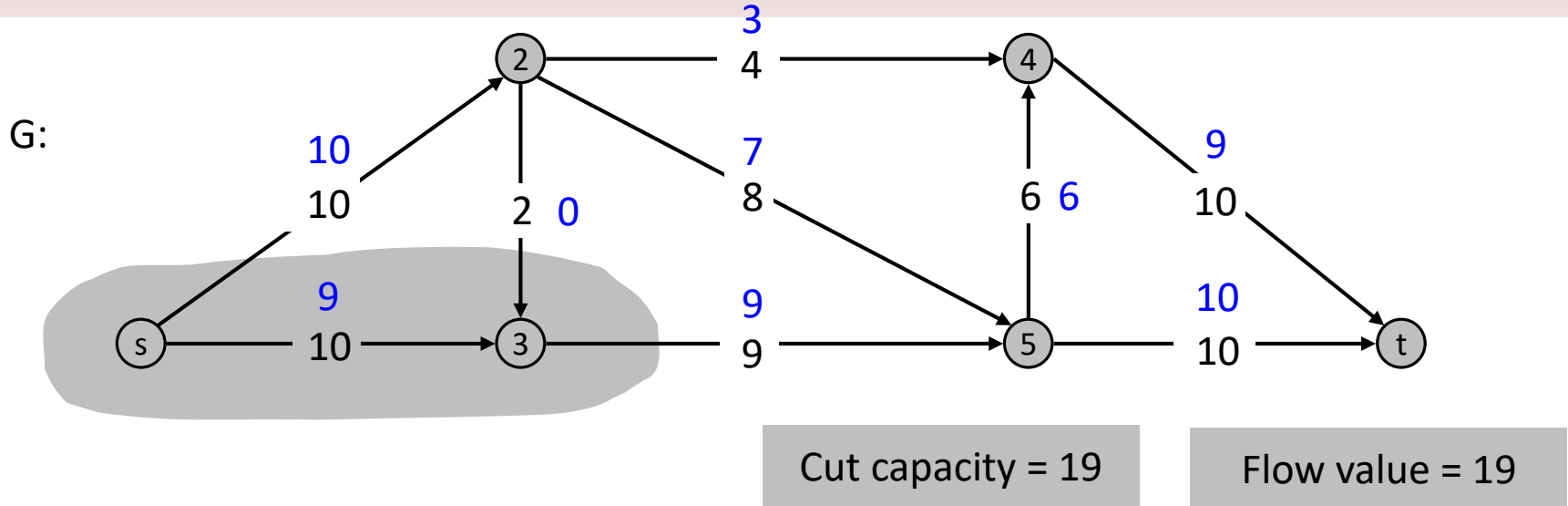
# **COMP 355**

# **Advanced Algorithms**

**More on Network Flows**  
**Section 7.1-7.3, 7.5-7.6 (KT)**



# Ford-Fulkerson Algorithm



# Augmenting Path Algorithm

```
Augment(f, c, P) {  
    b ← bottleneck(P)  
    foreach e ∈ P {  
        if (e ∈ E) f(e) ← f(e) + b  
        else      f(eR) ← f(e) - b  
    }  
    return f  
}
```

forward edge

reverse edge

```
Ford-Fulkerson(G, s, t, c) {  
    foreach e ∈ E f(e) ← 0  
    Gf ← residual graph  
  
    while (there exists augmenting path P) {  
        f ← Augment(f, c, P)  
        update Gf  
    }  
    return f  
}
```

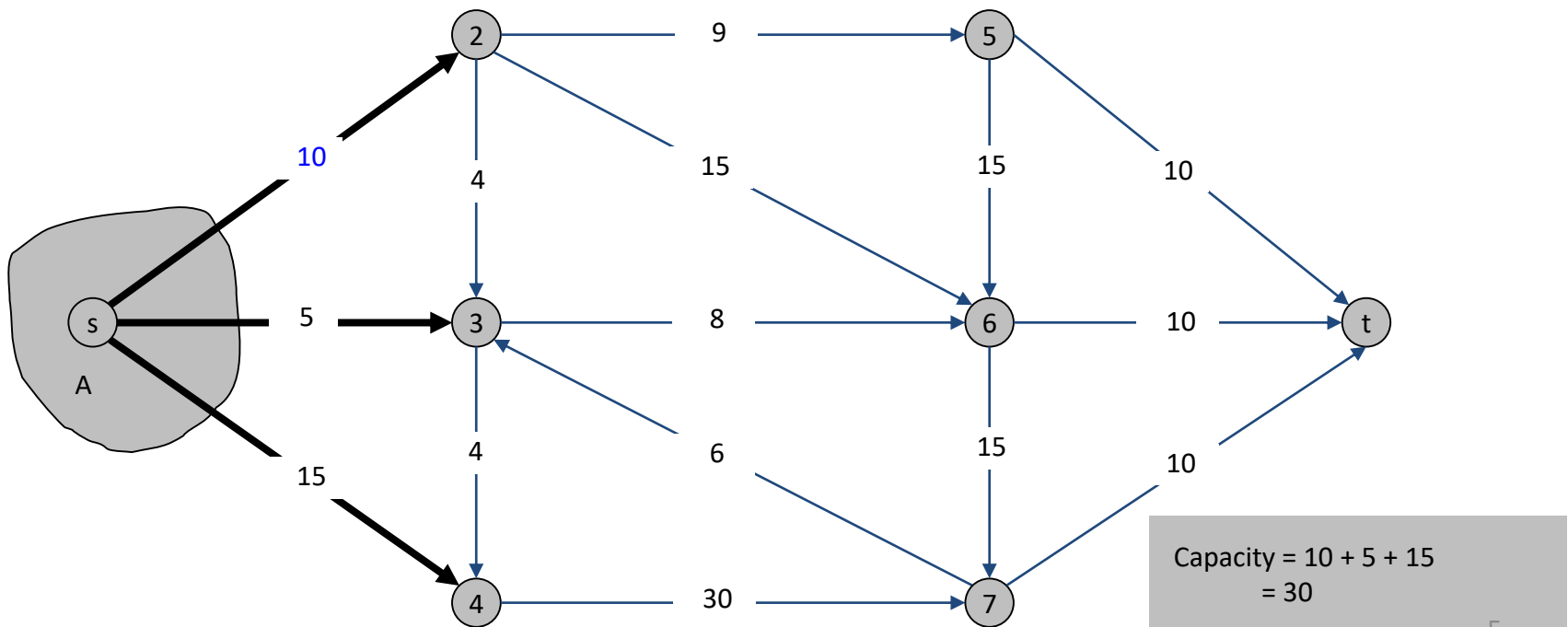
# Remaining Issues

- How efficiently can we perform augmentation?
- How many augmentations might be required until converging?
- If no more augmentations can be performed, have we found the max-flow?

# Cuts

Def. An *s-t cut* is a partition  $(A, B)$  of  $V$  with  $s \in A$  and  $t \in B$ .

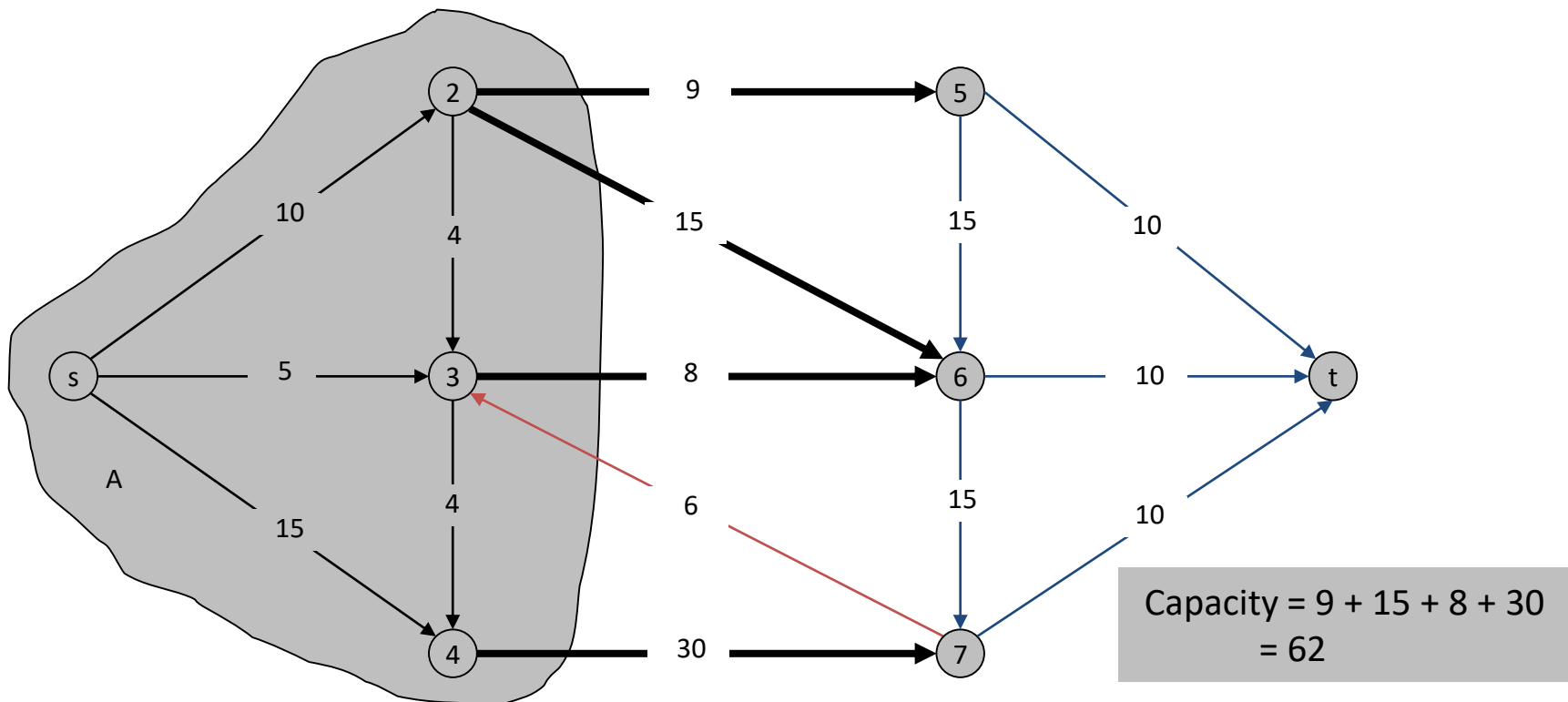
Def. The *capacity* of a cut  $(A, B)$  is:  $cap(A, B) = \sum_{e \text{ out of } A} c(e)$



# Cuts

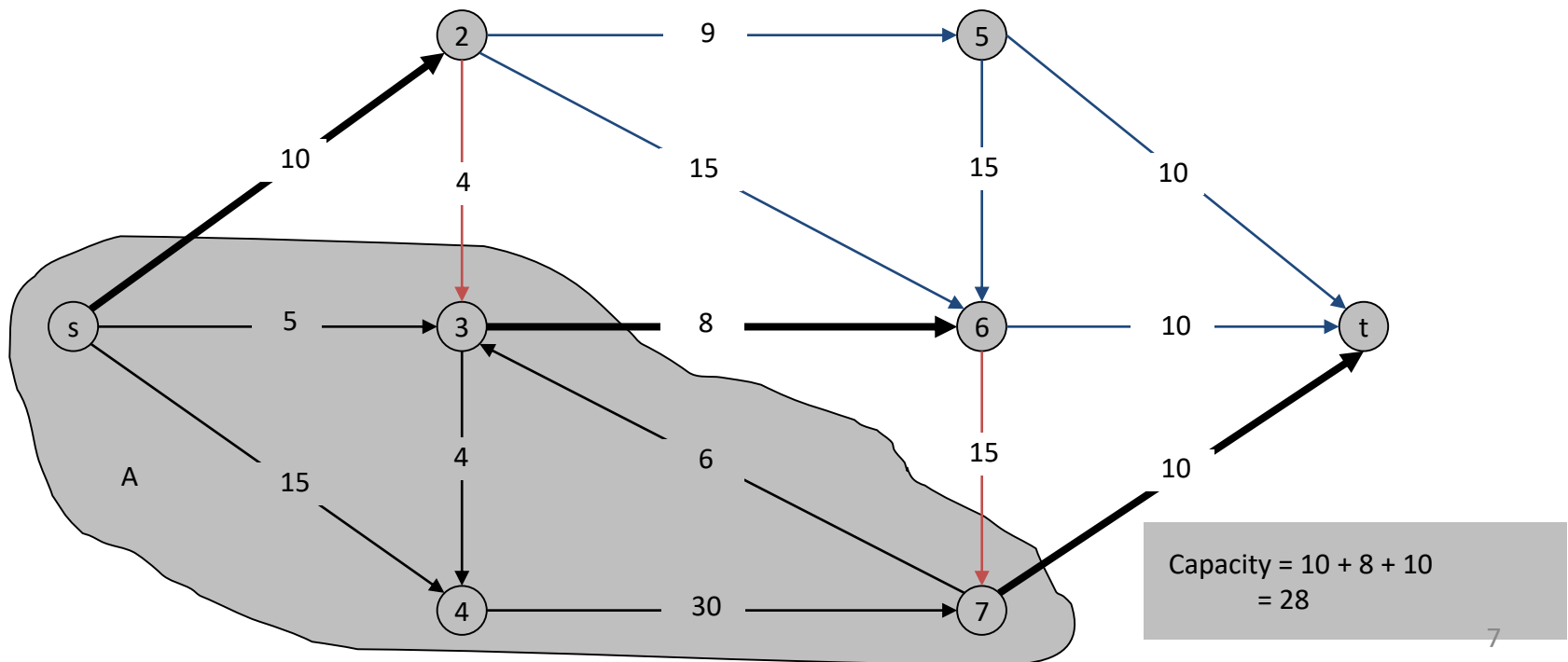
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# Minimum Cut Problem

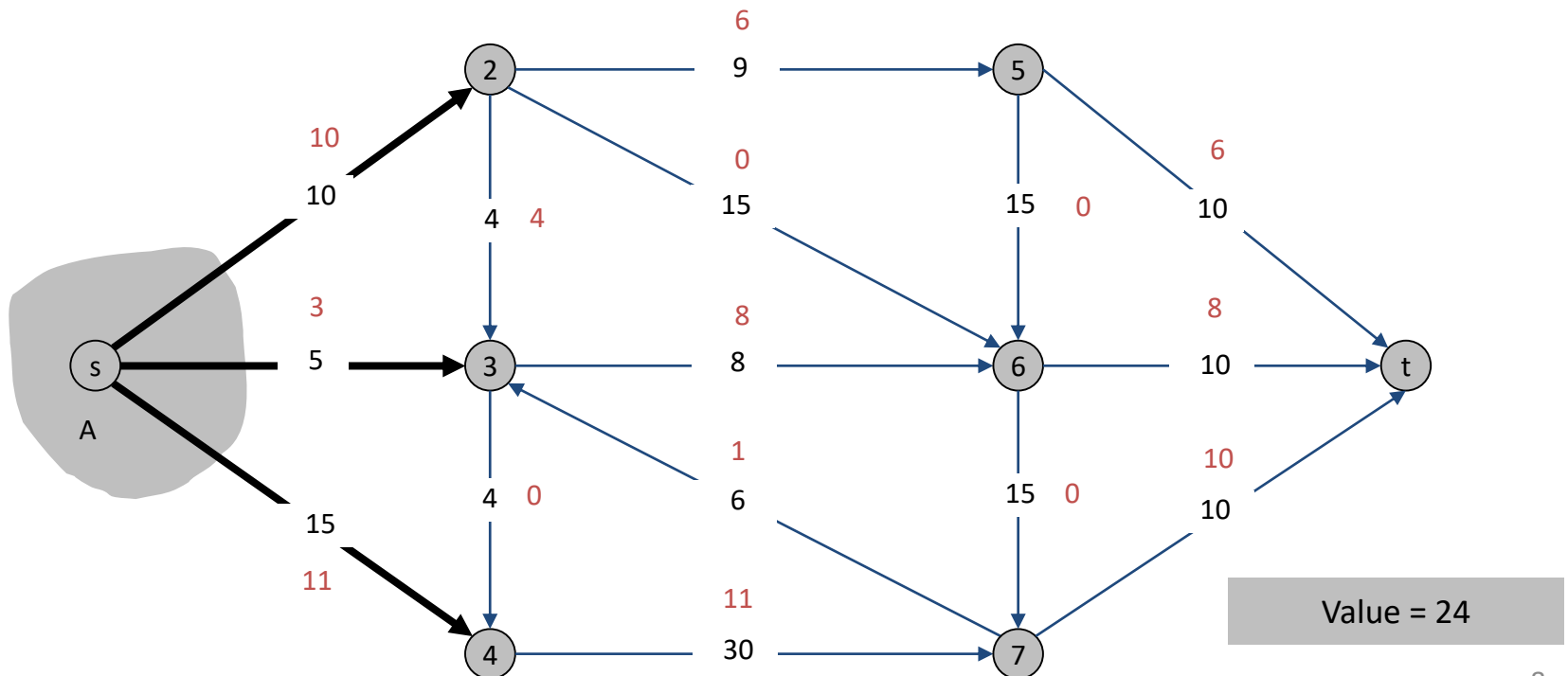
Min  $s$ - $t$  cut problem. Find an  $s$ - $t$  cut of minimum capacity.



# Flows and Cuts

**Flow value lemma.** Let  $f$  be any flow, and let  $(A, B)$  be any  $s$ - $t$  cut. Then, the net flow sent across the cut is equal to the amount leaving  $s$ .

$$\sum_{e \text{ out of } A} f(e) - \sum_{e \text{ in to } A} f(e) = v(f)$$

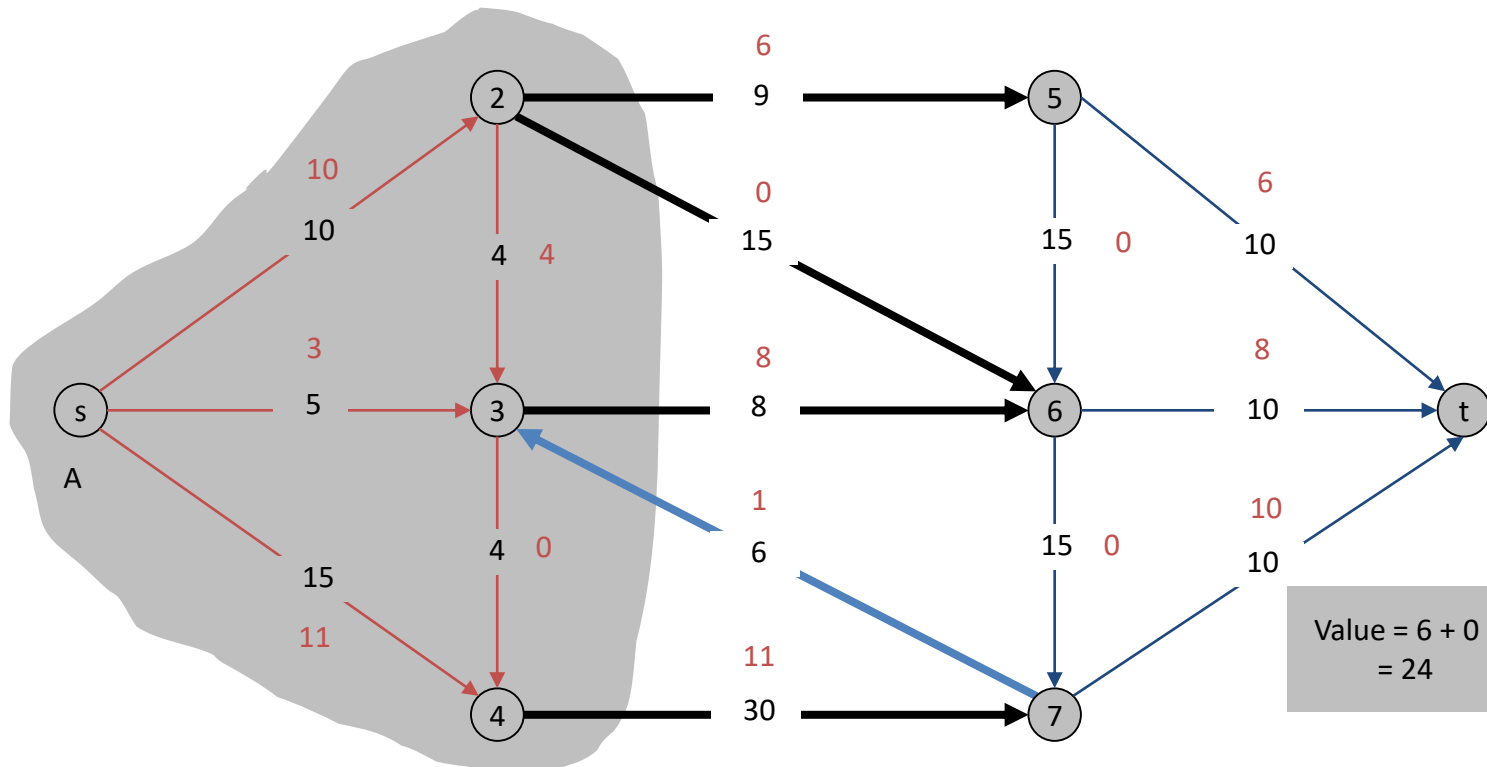




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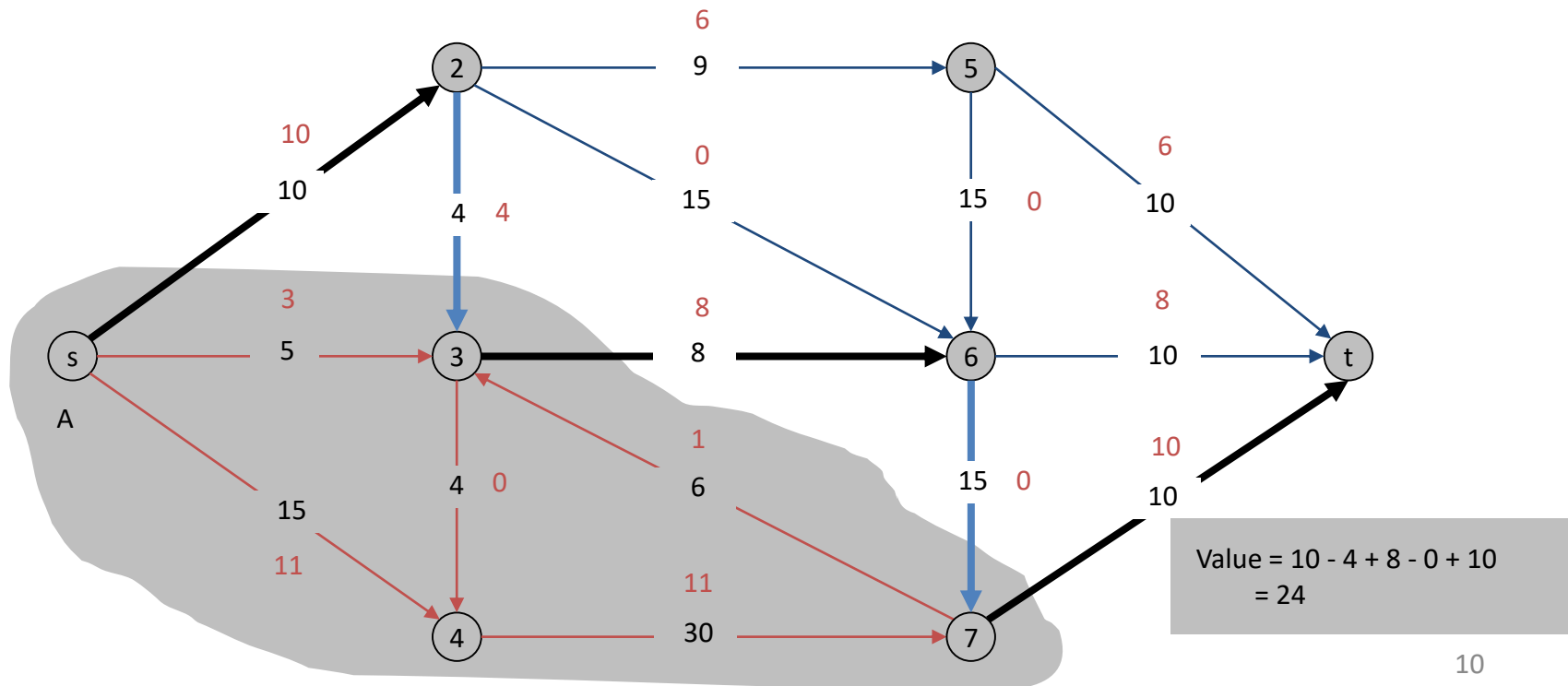
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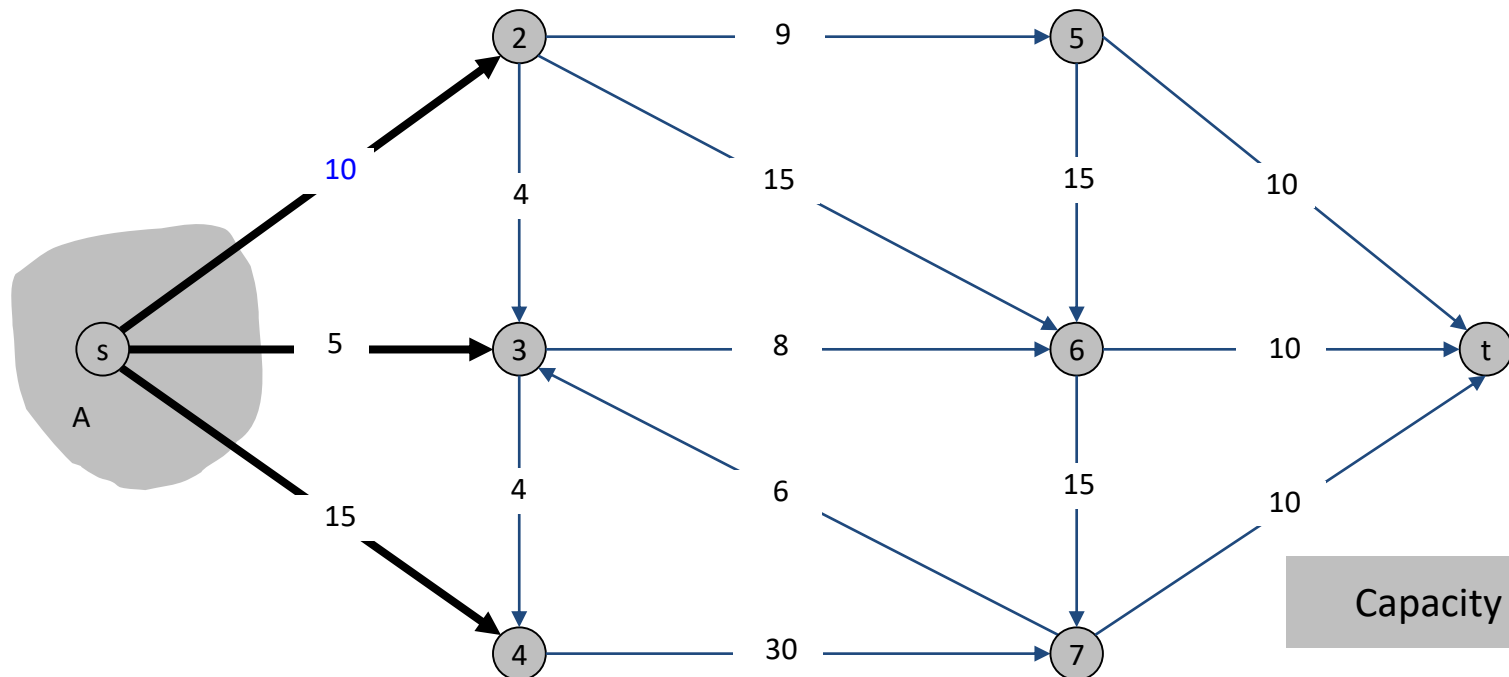
$$\sum_{e \text{ out of } A} f(e) - \sum_{e \text{ in to } A} f(e) = v(f)$$



# Flows and Cuts

**Weak duality.** Let  $f$  be any flow, and let  $(A, B)$  be any  $s$ - $t$  cut. Then the value of the flow is at most the capacity of the cut.

Cut capacity = 30  $\Rightarrow$  Flow value  $\leq 30$



Capacity = 30

# Certificate of Optimality

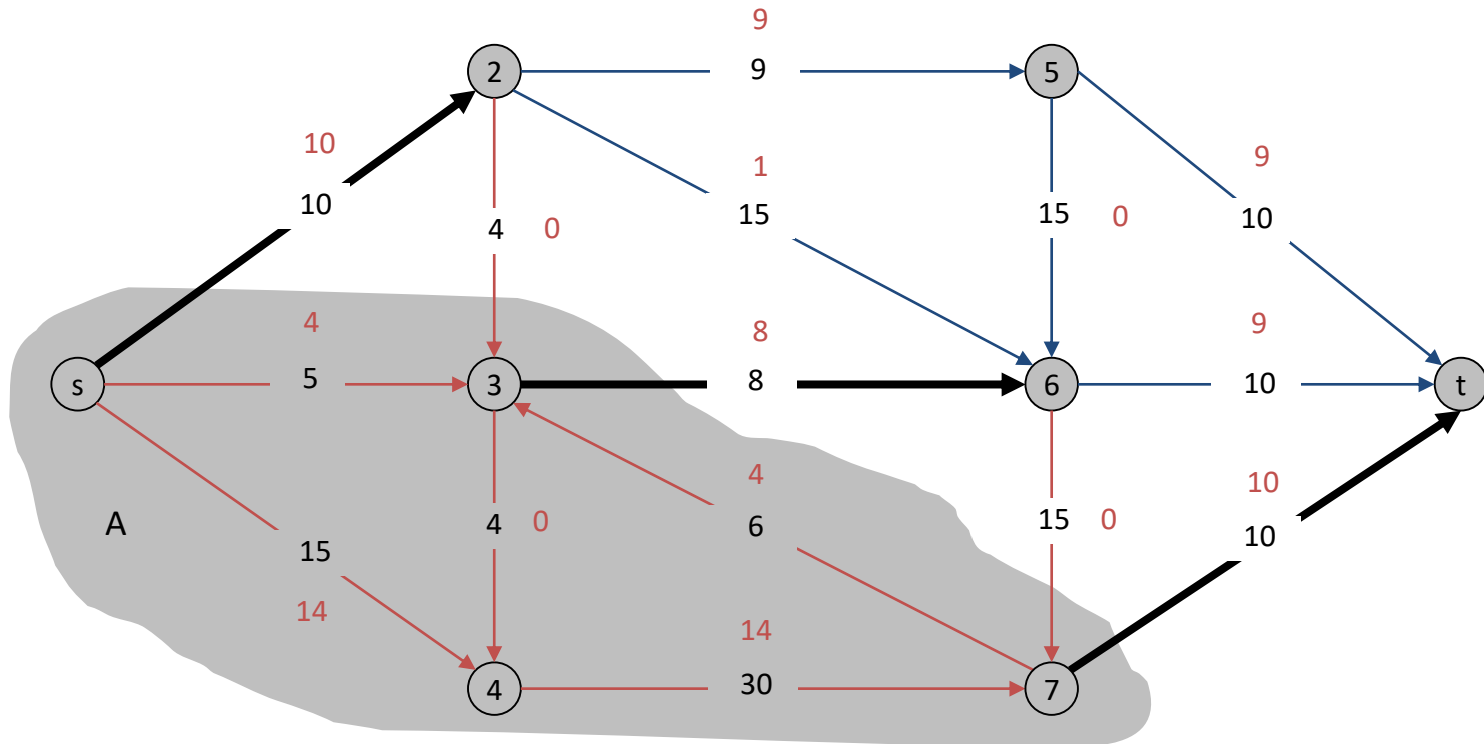
## Max-Flow/Min-Cut Theorem.

Let  $f$  be any flow, and let  $(A, B)$  be any cut.

If  $v(f) = \text{cap}(A, B)$ , then  $f$  is a max flow and  $(A, B)$  is a min cut.

Value of flow = 28

Cut capacity = 28  $\Rightarrow$  Flow value  $\leq 28$



# Max-Flow Min-Cut Theorem

**Augmenting path theorem.** Flow  $f$  is a max flow iff there are no augmenting paths.

**Max-flow min-cut theorem.** [Ford-Fulkerson 1956] The value of the max flow is equal to the value of the min cut.

**Proof strategy.** We prove both simultaneously by showing the following are equivalent.

- (i) There exists a cut  $(A, B)$  such that  $v(f) = \text{cap}(A, B)$ .
- (ii) Flow  $f$  is a max flow.
- (iii) There is no augmenting path relative to  $f$ .

(i)  $\Rightarrow$  (ii) This was the corollary to weak duality lemma.

(ii)  $\Rightarrow$  (iii) We show contrapositive.

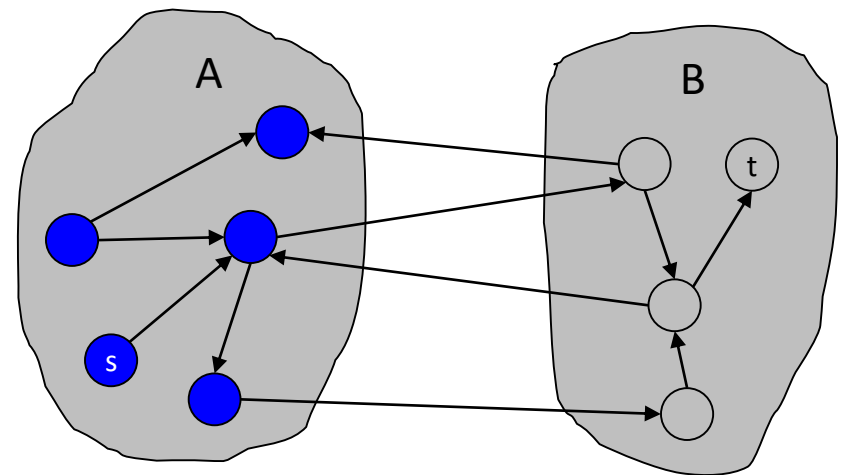
- Let  $f$  be a flow. If there exists an augmenting path, then we can improve  $f$  by sending flow along path.

# Proof of Max-Flow Min-Cut Theorem

(iii)  $\Rightarrow$  (i)

- Let  $f$  be a flow with no augmenting paths.
- Let  $A$  be set of vertices reachable from  $s$  in residual graph.
- By definition of  $A$ ,  $s \in A$ .
- By definition of  $f$ ,  $t \notin A$ .

$$\begin{aligned} v(f) &= \sum_{e \text{ out of } A} f(e) - \sum_{e \text{ in to } A} f(e) \\ &= \sum_{e \text{ out of } A} c(e) \\ &= \text{cap}(A, B) \end{aligned}$$



original network

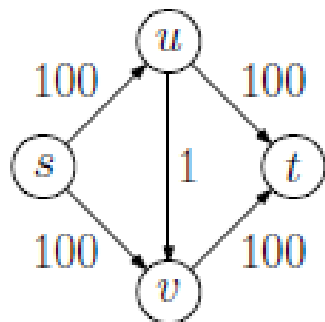
# Analysis of Ford-Fulkerson

**Assumption.** All capacities are integers between 1 and  $C$ .

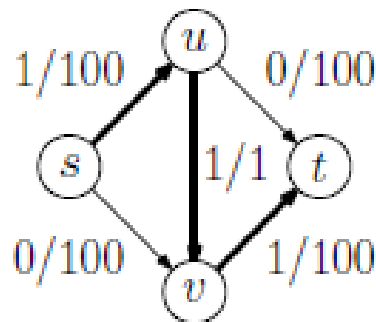
**Invariant.** Every flow value  $f(e)$  and every residual capacity  $c_f(e)$  remains an integer throughout the algorithm.

**Lemma.** Given an  $s$ - $t$  network with integer capacities, the Ford-Fulkerson algorithm terminates. Furthermore, it produces an integer-valued flow function.

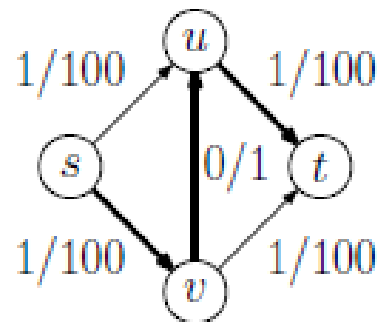
# Bad Example for Ford-Fulkerson



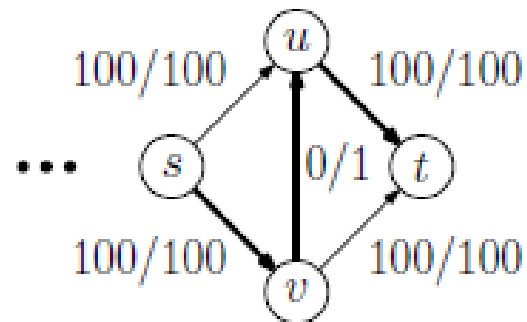
Initial network



1st augmentation



2nd augmentation



200th augmentation

If we let  $|f|$  denote the final maximum flow value, the number of augmentation steps can be as high as  $|f|$ .



# Choosing Good Augmenting Paths

Use care when selecting augmenting paths.

- Some choices lead to exponential algorithms.
- Clever choices lead to polynomial algorithms.
- If capacities are irrational, algorithm not guaranteed to terminate!

Goal: choose augmenting paths so that:

- Can find augmenting paths efficiently.
- Few iterations.

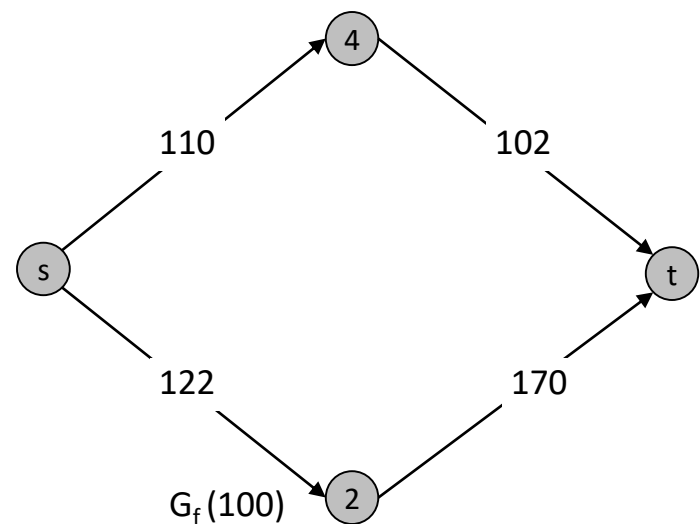
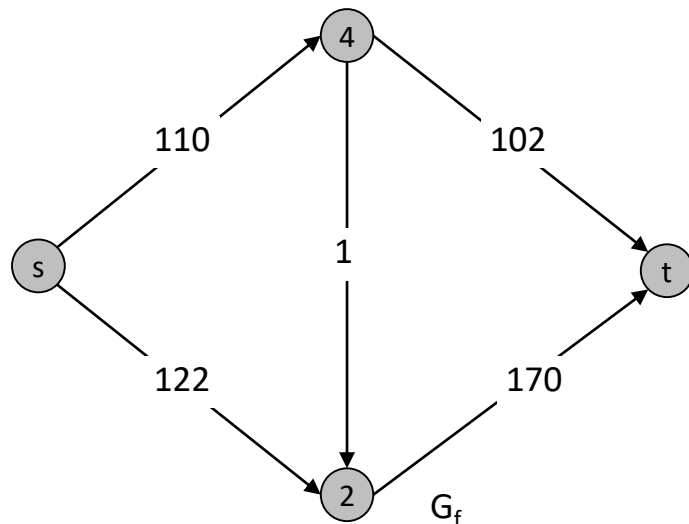
Choose augmenting paths with: [Edmonds-Karp 1972, Dinitz 1970]

- Max bottleneck capacity.
- Sufficiently large bottleneck capacity.
- Fewest number of edges.

# Capacity Scaling

**Intuition.** Choosing path with highest bottleneck capacity increases flow by max possible amount.

- The sum of capacities of the edges leaving  $s$  is  $C = \sum_{(s,v) \in E} c(s,v)$
- Define  $\Delta$  to be the largest power of 2, such that  $\Delta \leq C$
- Let  $G_f(\Delta)$  be the subgraph of the residual graph consisting of only arcs with capacity at least  $\Delta$ .



# Capacity Scaling

```
Scaling-Max-Flow( $G, s, t, c$ ) {  
  foreach  $e \in E$   $f(e) \leftarrow 0$   
   $\Delta \leftarrow$  smallest power of 2 greater than or equal to  $C$   
   $G_f \leftarrow$  residual graph  
  
  while ( $\Delta \geq 1$ ) {  
     $G_f(\Delta) \leftarrow \Delta$ -residual graph  
    while (there exists augmenting path  $P$  in  $G_f(\Delta)$ ) {  
       $f \leftarrow$  augment( $f, c, P$ )  
      update  $G_f(\Delta)$   
    }  
     $\Delta \leftarrow \Delta / 2$   
  }  
  return  $f$   
}
```

# Edmonds-Karp Algorithm

- Neither of the algorithms we have seen so far runs in “truly” polynomial time
- Edmonds and Karp developed the first polynomial-time algorithm for flow networks.
  - Uses Ford-Fulkerson as basis
  - Modification: when finding the augmenting path, we compute the s-t path in the residual network having the smallest number of edges
    - Note that this can be accomplished by using BFS to compute the augmenting path
  - It can be shown that the total number of augmenting steps using this method is  $O(nm)$  (Proof in CLRS)
  - Overall runtime =  $O(nm^2)$

# Other Algorithms

- KT discusses pre-flow push algorithm
  - Number of variants of this algorithm
  - Simplest version runs in  $O(n^3)$  time
- Another quite sophisticated algorithm runs in time  $O(\min(n^{2/3}, m^{1/2})m \log n \log U)$ , where  $U$  is an upper bound on the largest capacity.