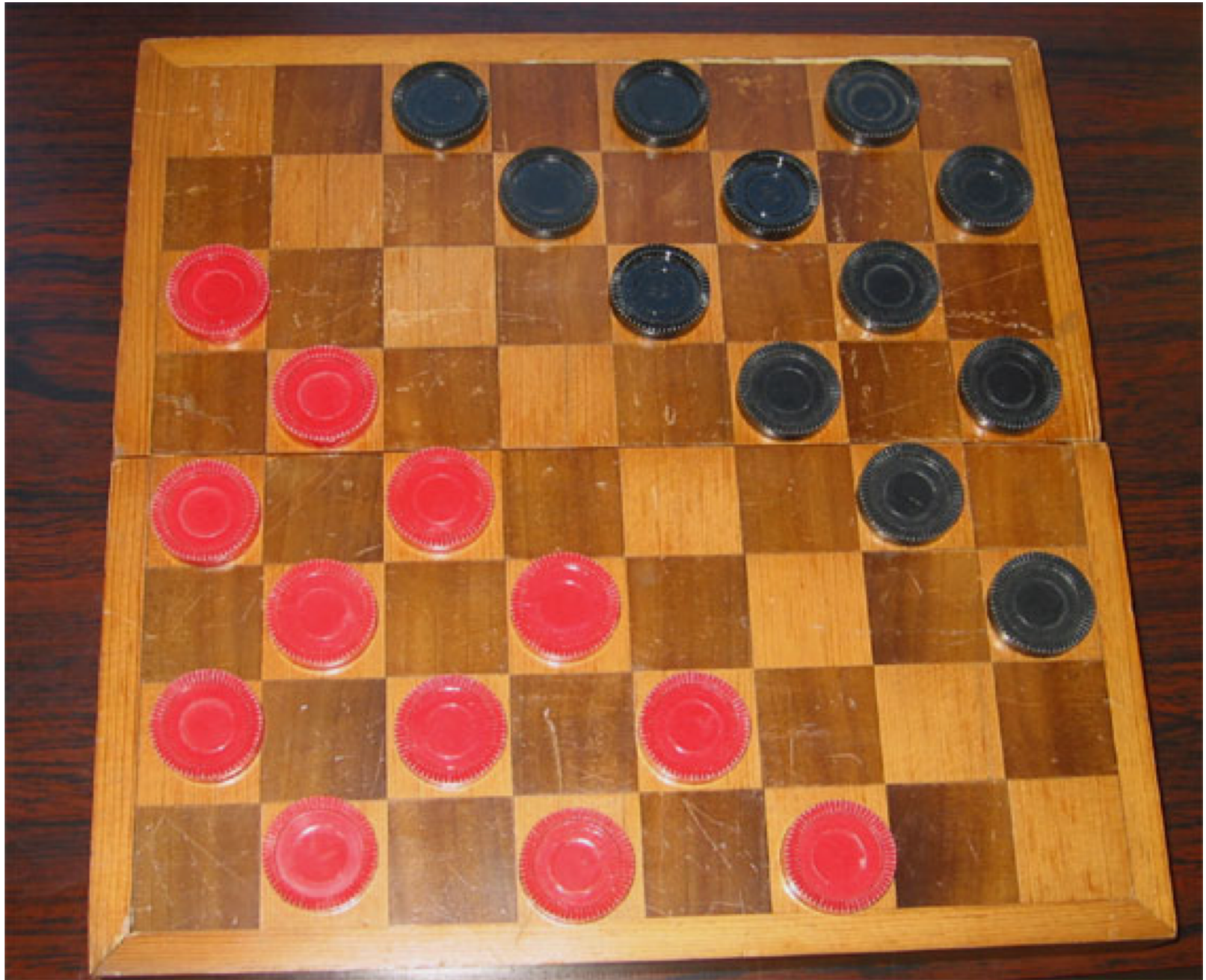


2-D Lists









All of these games use a **grid** to store information.

- In Python, we can represent information like this using a **two-dimensional list**.
- A 2d list is a list that contains other lists as elements.
 - Remember, Python lists can contain any data type: ints, strings, floats, and now other lists.
- Whenever your program needs (conceptually) a grid or matrix, and all of the items in the structure have the same data type, you probably want a 2d list.

Creating a matrix all at once

```
grid = [[1, 3, 5, 7], [2, 4, 6, 8], [5, 10, 15, 20]]
```

grid[0] →

1	3	5	7
2	4	6	8
5	10	15	20

grid[1] →

grid[2] →

Accessing individual elements

```
grid = [[1, 3, 5, 7], [2, 4, 6, 8], [5, 10, 15, 20]]
```

grid[0] →

1 grid[0][0]	3 grid[0][1]	5 grid[0][2]	7 grid[0][3]
2 grid[1][0]	4 grid[1][1]	6 grid[1][2]	8 grid[1][3]
5 grid[2][0]	10 grid[2][1]	15 grid[2][2]	20 grid[2][3]

grid[1] →

grid[2] →

To access an individual element in a grid, use two positions: row first, then column.

	column 0	column 1	column 2	column 3
row 0	1 grid[0][0]	3 grid[0][1]	5 grid[0][2]	7 grid[0][3]
row 1	2 grid[1][0]	4 grid[1][1]	6 grid[1][2]	8 grid[1][3]
row 2	5 grid[2][0]	10 grid[2][1]	15 grid[2][2]	20 grid[2][3]

```
grid = ["cat", "dog", "fish"], ["horse", "pig", "ox"]
```

```
print(grid[0][0])
```

```
print(grid[1][2])
```

```
print(grid[2][1])
```

```
print(grid[1][3])
```

```
print(grid[1][0])
```

```
grid[1][0] = "pony"
```

```
print(grid[1][0])
```

How can we calculate the number of **rows** in a 2-d list?

How can we calculate the number of **columns** in a 2-d list?

For loops over 2-d lists

To print the entire 2d list:

```
for row in range(0, ???):  
    for col in range(0, ???):  
        print(grid[row][col])
```

For loops over 2-d lists

To print a single row (say, row *i*)

```
for col in range(0, ???):  
    print(grid[???][???])
```

For loops over 2-d lists

To print a single column (say, col j)

```
for row in range(0, ???):  
    print(grid[???][???])
```


LAB TIME! YAY!