- Write a program that asks the user to type in his or her age, and prints whether or not they are (legally) able to drink.
- Write a program that asks the user if they want to calculate the area of a square or a triangle. (The user will type in square or triangle.)
 - If they enter square, ask the user for the length of a side and print the area.
 - If they enter triangle, ask the user for the base and height and print the area.

Multiple tests at once

Multiple tests at once

```
if ____and ___:
    # do something

# do something else
```

Both individual tests must be **True** to make the entire if statement **True**.

Multiple tests at once

```
if _____or ___:
    # do something
else:
    # do something else
```

Either (or both) individual tests must be **True** to make the entire if statement **True**.

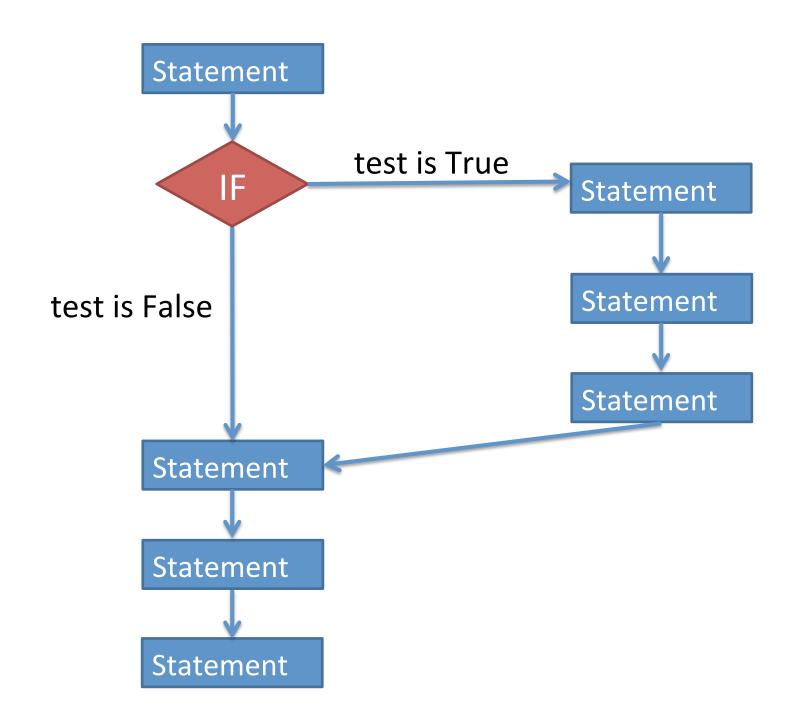
TN passes a new law that says you can't drink once you reach the age of 80.

```
age = int(input("What is your age? "))
if
______:
    print("You may drink!")
else:
    print("You can't drink!")
```

You're writing an app that monitors the thermostat in your house and alerts you if the house temperature drops to 50 degrees or rises to 90 degrees.

```
temp = read temperature somehow...
if
______:
    # send a temperature alert here
    print("It's uncomfortable in here!")
```

Comparison of if vs if-else



if <u>test</u>

statement

statement

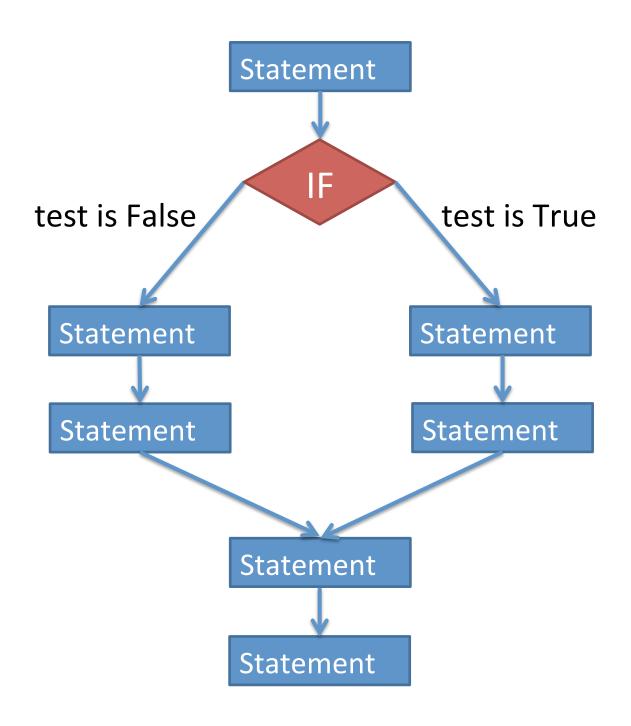
The test must be something that is True or False.

more statements...

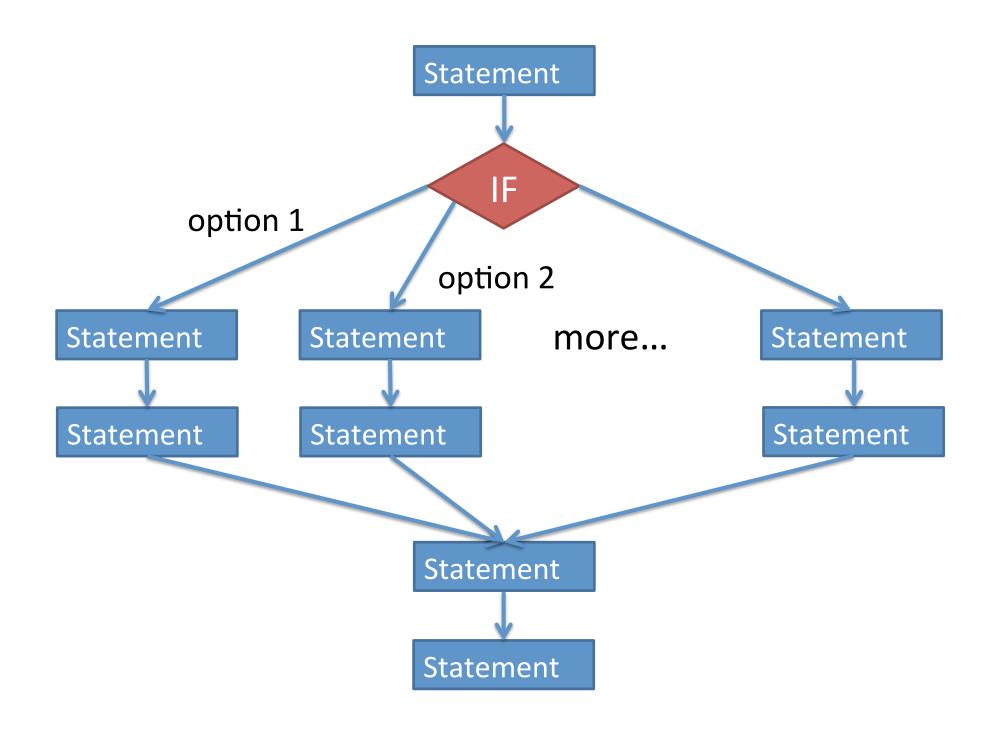
statement

statement

more statements...



```
if
      test
   statement
   more statements...
else:
   statement
   more statements...
more statements...
```



```
if
      test
   statements...
elif test2
   statements...
elif test3
   statements...
(etc)
else:
   statements...
```

- Python runs each test in order, top to bottom.
- Once a test is found that is True, the corresponding statements are run, and the rest of the tests and statements are ignored.

```
x = 5
if x < 2:
   print("X")
elif x < 6:
   print("Y")
elif x < 10:
   print("Z")</pre>
```

Let's say a class has a grading scale of:

A = 90 and above

B = 80-89

C = 70-79

D = 60-69

F = below 60

- Edit your shape program to add in a third shape (e.g., circle, rectangle, trapezoid...) The program should print an error message if the user enters a shape your program doesn't support.
- Create a program that asks the user when their birthday is (month and day of month as ints). Then print a message telling if their birthday has passed this year, is yet to come this year, or is today.