

## CS 142 Recursion III



## Announcements

### Reminder:

- Program 3 due Sun, Feb 22<sup>nd</sup> by 11:55pm
- Midterm 1 on Wednesday
- Review on Monday

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## Analyzing Recursive Functions

- We know that binary search is  $O(\log n)$ , but how do we determine that?
  - For iterative algorithms, we can simply count the number of iterations it takes to find the solution
    - Feed in the worst-case input, and count iterations to determine if it is equal to  $n$ , less than  $n$  or more than  $n$
  - For recursive algorithms, the number of iterations is determined by the number of recursions.
    - We have to figure out how deep the stack of nested function calls will get.

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## Recursive Factorial

```
def factrec(n):
    if n <= 1:
        return 1
    else:
        return n * factrec(n - 1)
```

When  $n = 5$ , we call `fact(5)`, `fact(4)`, `fact(3)`, `fact(2)`, `fact(1)`

When  $n = 10$ , we call `fact(10)`, `fact(9)`, `fact(8)`, `fact(7)`, `fact(6)`, `fact(5)`, `fact(4)`, `fact(3)`, `fact(2)`, `fact(1)`

**What's the big- $O$  run-time of recursive factorial?**

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## Recursive Palindrome

```
def rec_isPalindrome(phrase):
    if len(phrase) <= 1:
        return True
    else:
        first = phrase[0]
        last = phrase[-1]
        rest = phrase[1:-1]
        return first == last and rec_isPalindrome(rest)
```

Let  $n = \text{len}(\text{original phrase})$

If  $n = 5$ , we call `rec_isPalindrome` with words of length 5, 3, 1

If  $n = 10$ , we call `rec_isPalindrome` with words of length 10, 8, 6, 4, 2, 0

If  $n = 20$ , we call `rec_isPalindrome` with words of length 20, 18, 16, 14, 12, 10, 8, 6, 4, 2, 0

**What's the run-time of `rec_isPalindrome`?**

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## Fibonacci Numbers

- As you'll see in your practice today, sometimes you can speed up the run-time of a function by using recursion.
- Calculating the  $n^{\text{th}}$  Fibonacci number is a classic example of a very inefficient recursive algorithm.
- Fibonacci sequence is the sequence of numbers 1, 1, 2, 3, 5, 8, .....
- Starts with two 1s, and successive numbers are the sum of the previous two.
- We can write this iteratively using a loop, and always keep track of the previous 2 Fib numbers

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## Iterative Fibonacci Numbers

```
def loopFib(n):
    #pre: n > 0
    #returns the nth Fibonacci number
    curr = 1
    prev = 1
    for i in range(n-2):
        temp = curr
        curr = curr + prev
        prev = temp
    return curr
```

**What is the big-O run-time of `loopFib`?**

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## Recursive Fibonacci

Fibonacci sequence has an elegant recursive definition

$$fib(n) = \begin{cases} 1, & \text{if } n < 3 \\ fib(n-1) + fib(n-2), & \text{otherwise} \end{cases}$$

We can turn this recursive definition directly into a recursive function.

```
def recFib(n):
    if n < 3:
        return 1
    else:
        return recFib(n-1) + recFib(n-2)
```

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## Analyzing Recursive Fibonacci

Demo – compare run-times

So why is recursive Fibonacci so much slower?

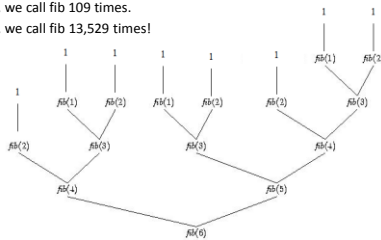
Exponential Runtime!!!

When  $n = 3$ , we call fib 3 times

When  $n = 6$ , we call fib 15 times

When  $n = 10$ , we call fib 109 times.

When  $n = 20$ , we call fib 13,529 times!



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## Conclusions

- Recursion is just one more tool in your problem-solving arsenal
- Sometimes a recursive solution is a good one
  - If it is more elegant
  - If it is more efficient
- If the iterative (loop) and recursive functions have similar run-times, use whichever you're more comfortable with
- If the recursive version is like Fibonacci, avoid it!
  - You'll learn later in your computer science career, ways to use recursion and avoid recalculating the same values over and over again.

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